

Kamil Kuzma

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Summary

A collaborative, hard-working, and aspiring programmer looking for a role within games or software development that will allow the further development of technical and team working skills. Also keen to pursue a new interest in data analysis, using my programming and analytical thinking skills towards the business industry. I have a forward thinking approach and always strive to finish any project to completion.

Education

BSc Games Programming, SAE
(September 2019 - August 2021)

A-levels, Kingsmead School Sixth Form
(September 2017 – June 2019)
Computer Science - A
Sociology - A
Mathematics - C

GCSEs, Kingsmead School
(September 2017 – June 2019)
11 GCSEs, grade A* - B

Experience

Game Design Consultant, CTPA

May 2022 - Present

- Creating web games using HTML, JavaScript and CSS
- Developing experience in adding accessibility to games
- Portfolio can be found on my website

Junior Analyst Partner, Waitrose

November 2021 - Present

- I have been given the opportunity to join a new team of Junior Analysts. Collecting and analysing data on a daily basis. Creating reports for management to help identify issues.
- I have started taking on bigger projects that go across multiple customer fulfilment centres (CFC). My KPI trackers have now become an official tool used by managers on multiple sites.
- I have also been placed in charge of creating a new rota which incorporates multiple shifts together in one place. This rota is now being used by both CFC's as well.

Warehouse Assistant, Waitrose

July 2020 - November 2021

- I work as part of a team to ensure every customer's order is completed by the end of the day.
- Became an FCMS system expert and often help management in taking care of day-to-day activities in and around the warehouse.
- Taking initiative, I started automating several aspects of the warehouse's system. Learning new skills, such as JavaScript and Google Scripts, along the way.
- Having been recognized for my programming skills, I was able to take on a personal project. This involved creating KPI trackers to help track the performance of employees on site.

Librarian Assistant
February 2018 - July 2019

Alongside my studies, I worked at my school's library.

- Ensuring I was friendly, approachable and communicating effectively as I dealt with student queries
- Keeping organised and up-to-date by logging books into the electronic system
- In a 1 month long project, I aided the library team in reforming the logging system and reorganising the library space
- Noticing the outdated paper system. I took the initiative and programmed an electronic theatre booking system for my colleagues to use instead.

Skills

- Some skills in Python with capabilities of appJar and SQL
- Skilled in C++ & C#. Mainly working with Unity.
- Skilled with Google Scripts to create Google Sheets macros.
- Developing skills in HTML, Javascript and CSS.
- Full UK Driving license.